# Platform shift to Mobile Bigger and faster than you think

Don Dodge Google

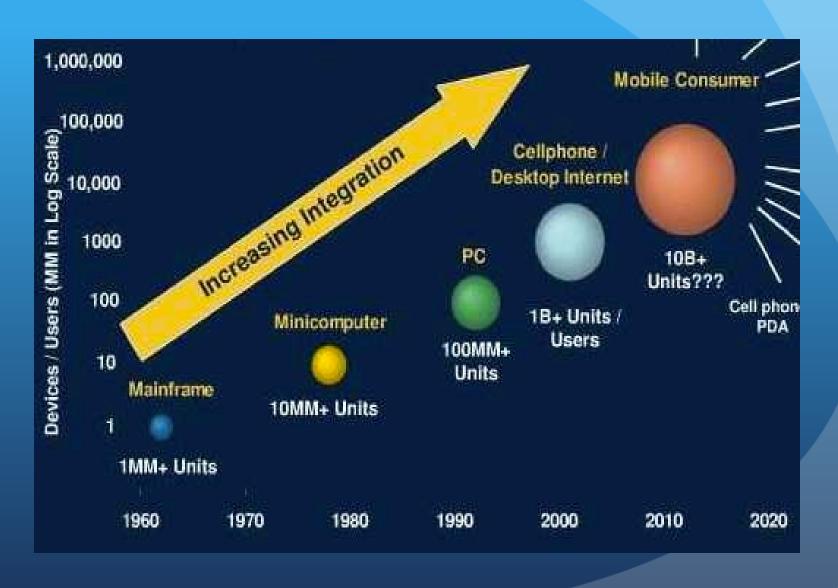
### Platform shifts = huge opportunity

- Platform shifts happen every 10 15 years
- Market leaders always late to make the shift
- New companies emerge to lead
- New platform is always bigger and cheaper

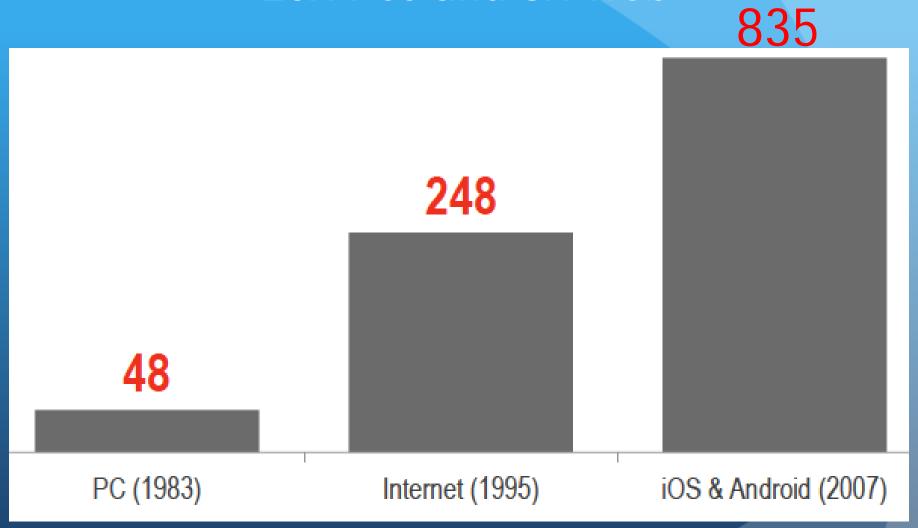
#### Platform era leaders

- Mainframe 1970s IBM
- Mini-Computers 1980s DEC
- PCs 1990s Dell, Microsoft
- Web 2000s AOL, Yahoo, Google
- Phones 2010s Apple, Google

#### Platform shifts = 10X more devices



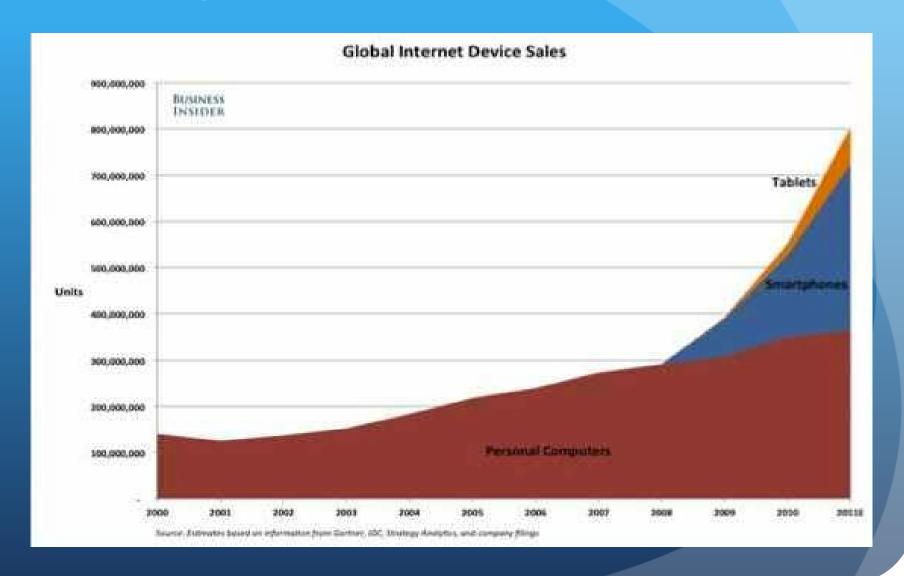
# 5 Year Adoption curves - 20X PCs and 3X Web



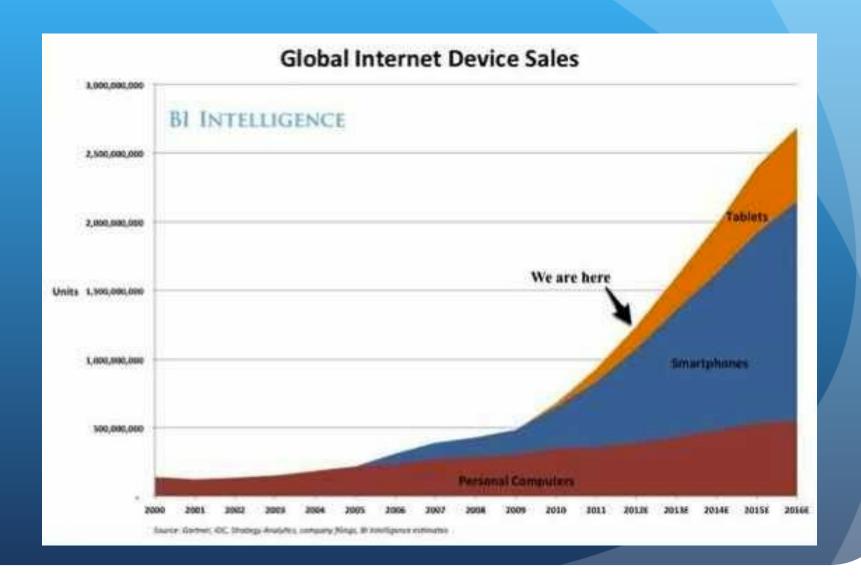
### The Phone is your computer

- Phone more powerful than laptop 3 years ago
- Phone is used more than my laptop
- Future office = flat screen & keyboard
- You decide which files & apps are local
- Everything replicated in the cloud

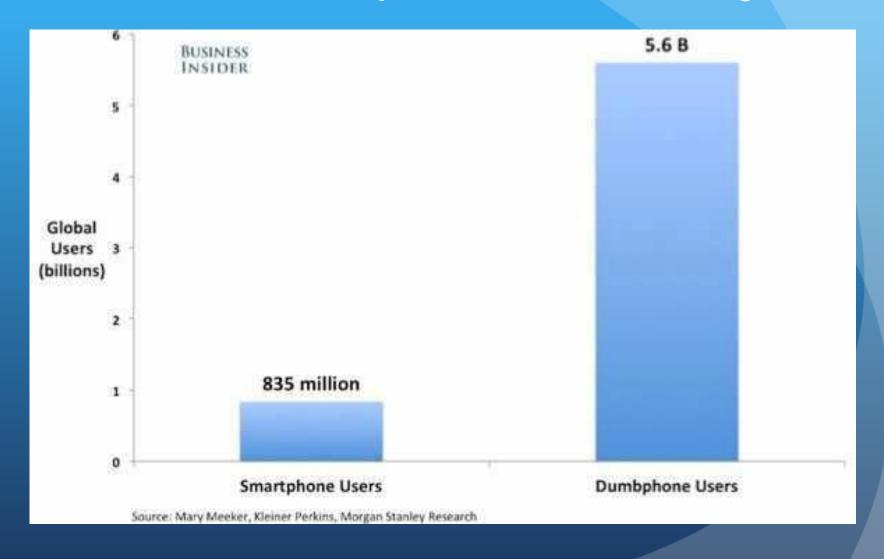
# Smartphone sales now exceed PCs



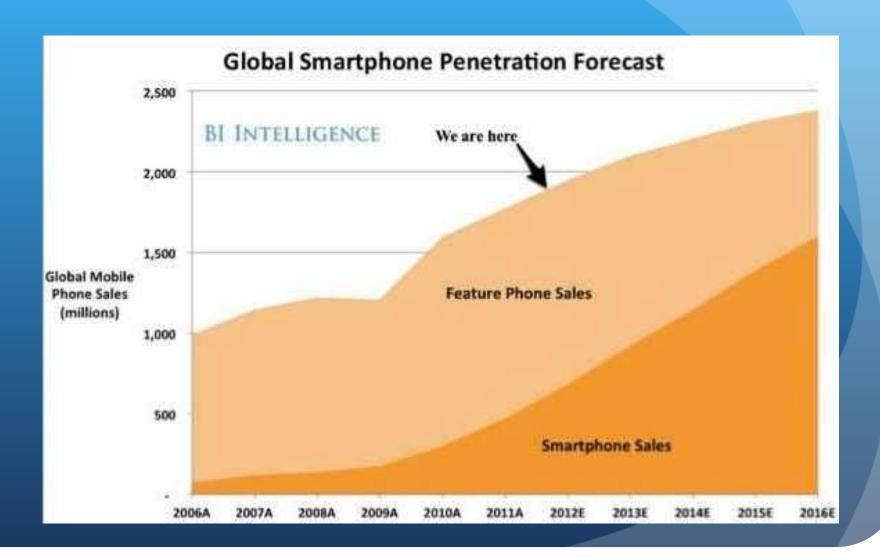
# Smartphone growth vs PCs



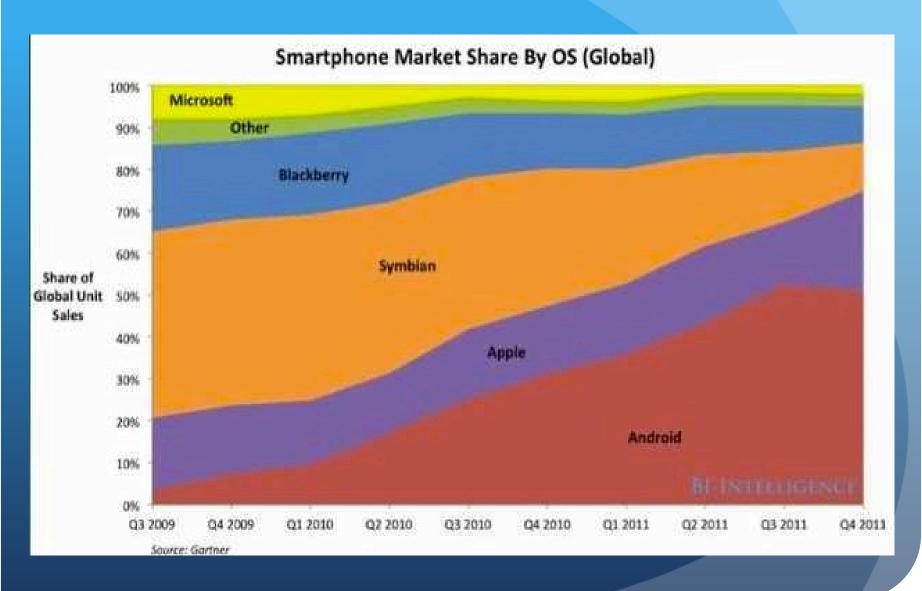
### Move to smartphones still early



## Smart vs Feature phone growth

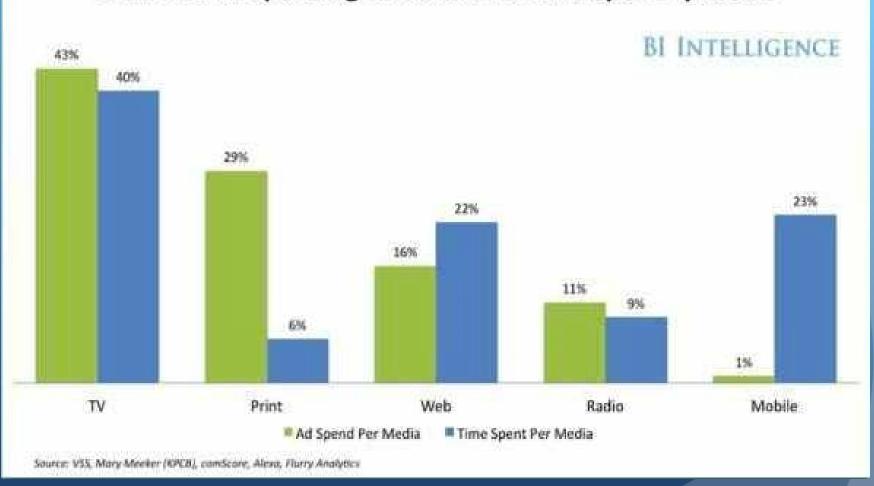


#### Android & iOS



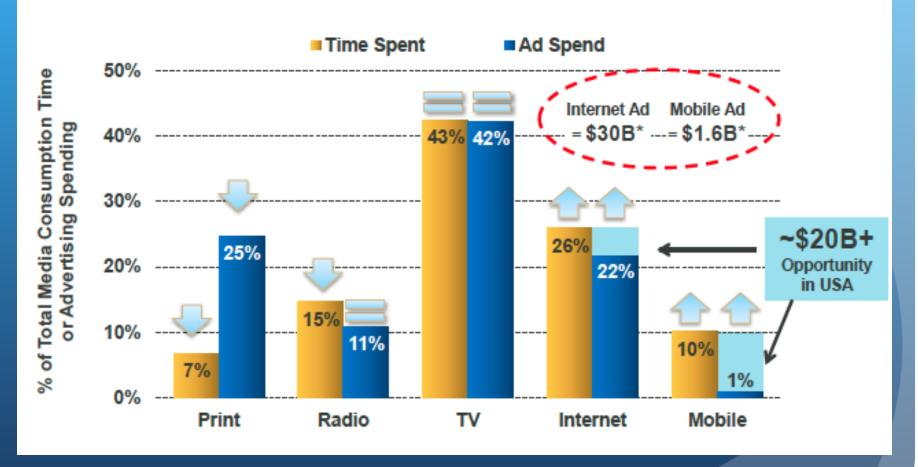
#### Ad \$\$ vs Time Spent





#### \$20B mobile ad opportunity in USA

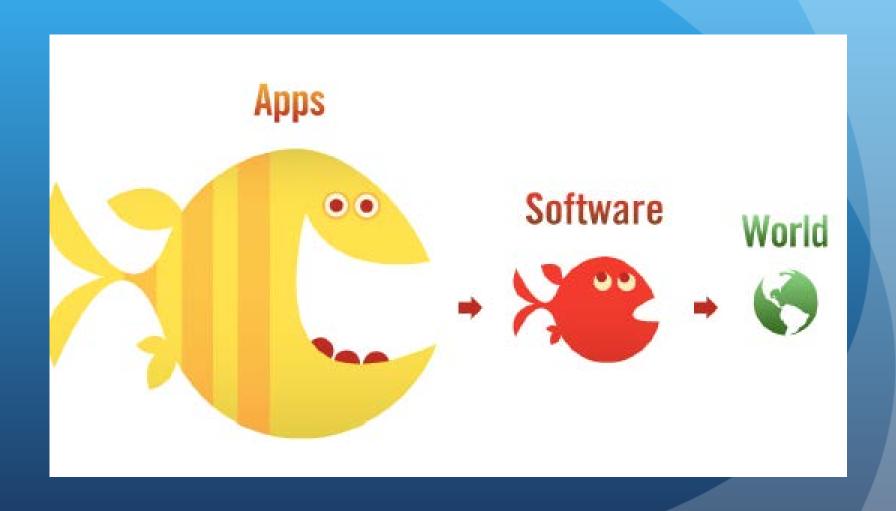
% of Time Spent in Media vs. % of Advertising Spending, USA 2011



#### 1.1B global 3G subscribers - Poland

Rank Country			CQ4:11 3G Subs (MM)		3G Sub Y/Y Growth		Rank	Country	CQ4:11 3G Subs (MM)	3G Penetr ation	3G Sub Y/Y Growth
1	USA		208	64%	31%		16	Canada	16	62%	34%
2	Japan		122	95	9		17	Taiwan	14	48	17
3	China		57	6	115		18	South Africa	13	21	49
4	Korea		45	85	10		19	Turkey	13	20	62
5	Italy		44	51	25		20	Portugal	13	78	19
6	UK		42	53	25		21	Vietnam	12	11	358
7	Brazil		41	17	99		22	Mexico	11	11	55
8	India		39	4	841		23	Malaysia	10	27	7
9	Germany		38	36	23		24	Sweden	10	73	25
10	Spain		33	57	21		25	Philippines	10	11	45
11	France		30	45	35		26	Saudi Arabia	10	19	17
12	Indonesia		29	11	27		27	Netherlands	9	44	34
13	Poland		28	57	17		28	Egypt	8	10	60
14	Australia		22	76	21		29	Austria	7	58	24
15	Russia		17	8	45		30	Nigeria	6	6	51
		Global 3G Stats:		Subscribers = 1,098MM		98MM I	Penetration = 18%		Growth = 37%		

# "Software is eating the world" Marc Andreessen



# Apps eating everything!





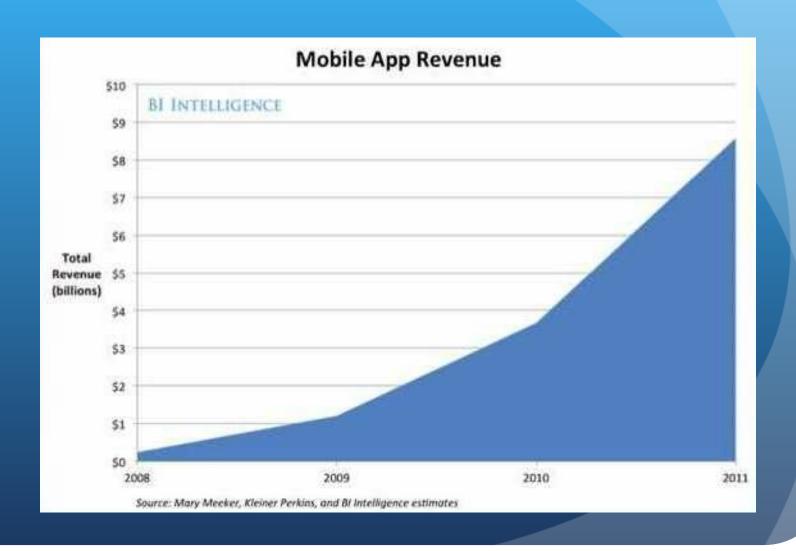




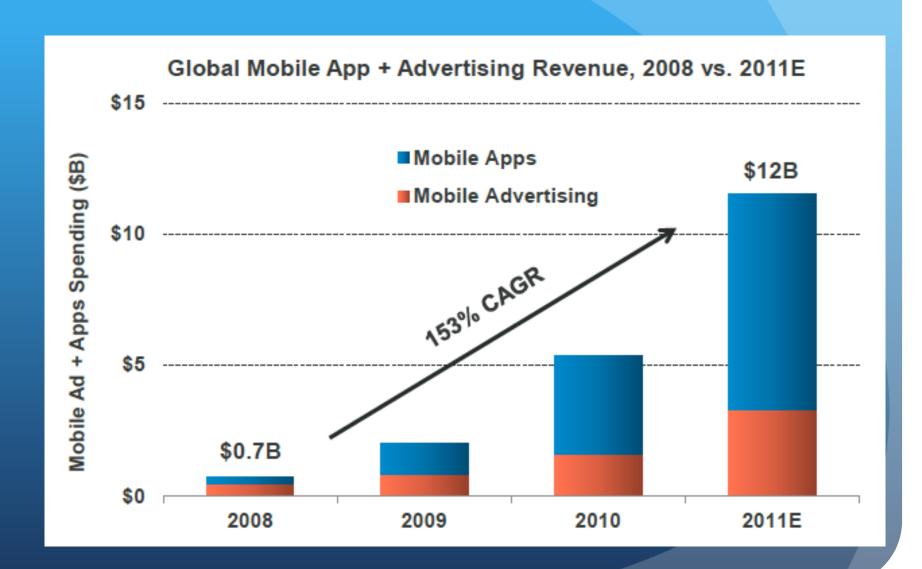




# Mobile apps \$10B, growing 100%



#### Mobile app \$\$ vs Ad \$



# \$1B mobile app company



#### 1 Million users?



9 Years

facebook

9 Months



9 Days

#### Smartphones close the Digital Divide

- Digital Divide
  - rich vs poor, affordability of PCs
  - Technical skill to use a PC
  - Home internet connection required \$\$
- Everyone will be able to afford a Smartphone
- Easy to use
- Usable outside the home & rural areas

## Smartphones soon cost ZERO \$

#### Get your 1° mobile phone today.





1¢

after savings with new 2-year agreement or 2-year qualified upgrade.

#### Samsung Brightside"

- Slide-out QWERTY keyboard
- Bluetooth\* connectivity
- Social networking
- Mobile email
   512421





1¢

after savings with new 2-year agreement or 2-year qualified upgrade.

#### Samsung Flight II

- 3" touch screen with full QWERTY keyboard
- 2 MP camera with camcorder
- Social networking
- Picture messaging 424314



#### T · · Mobile ·

1¢1,2,3

4G

after savings with new 2-year agreement or 2-year qualified upgrade. 2-year qualified upgrade \$50.01 less \$50 T-Mobile\* mail-in rebate debit card.

#### Nokia Lumia 710

- America's first 4G<sup>4</sup>
   Nokia Windows<sup>6</sup> phone
- Voice-activated Bing\* search
- · Internet Explorer® 9 Mobile
- 5 MP camera
- 463826

Find a store

### Where are the opportunities?

- Games
- Games
- Games
- Only 5 of top 40 apps are NOT games
  - Messenger, Camera, Translation, Music, Calendar
- Enterprise apps will move to mobile \$\$\$\$
- B2C apps free, but generate huge sales

#### The 6 hot areas

- Mobile
- Social
- Location
- Games
- Payments
- Commerce

### HTML5 or native app?

- How much do you have to spend?
- Do you want your brand on the phone?
- Do you need notifications on the phone?
- Are location or photos a big part of your app?
- Is performance important?
- Can you afford the 30% Apple tax?

### Which mobile platforms?

- iOS and Android are obvious
- How much does it cost for other platforms?
- How much does it cost to maintain?
- Can you wait to move to other platforms?

## Macromyopia

- A disease common in VCs where;
  - Overestimate the short term impact
  - Underestimate long term opportunity

- Many now underestimate the long term opportunity in mobile
- Mobile is a coming Tsunami Wave

# Thank You

Don Dodge Google

dondodge@google.com