Choosing the right NoSQL database

Juozas *"Joe"* Kaziukėnas http://juokaz.com / juozas@juokaz.com / @juokaz

Who is this guy?

- Juozas Kaziukėnas, Lithuanian
- You can call me Joe
- ~4 years in Edinburgh, UK
- CEO of <u>Web Species Ltd</u>
- Occasional open source developer
- Conferences speaker
 - More info in <u>http://juokaz.com</u>
- Tweet me <u>@juokaz</u>

Do not throw away MySQL

Don't throw away MySQL

- Reliability
 Relational model
 Transactions
 SQL
- Integration

ACID

AtomicityConsistencyIsolationDurability

Problems with RDBMS

Vertical scalability
Hardware (memory) limits
Horizontal scalability
Joins
Transactions

Consistency is a major bottleneck

CAP theorem

Consistency

Partition tolerance

Availability

* http://en.wikipedia.org/wiki/CAP_theorem____

NoSQL birth

NoSQL

Data driven projects
A lot of data
Real-time analysis
Google BigTable and Amazon Dynamo

Relaxed ACID

Acid:

- Atomicity
- Consistency
- Isolation
- Durability

Hard to implement in distributed systems Eventual consistency

Schema

- Schema-less
- Types
 - Key Value
 - Dynamo, Membase, Riak, Redis
 - Document
 - MongoDB and CouchDB
 - Graph
 - Neo4j, FlockDB
 - Column
 - Big Table, Cassandra, Hbase

Business defines architecture

Business defines architecture

Understand

- Business model
- Use cases
- Size
- Requirements

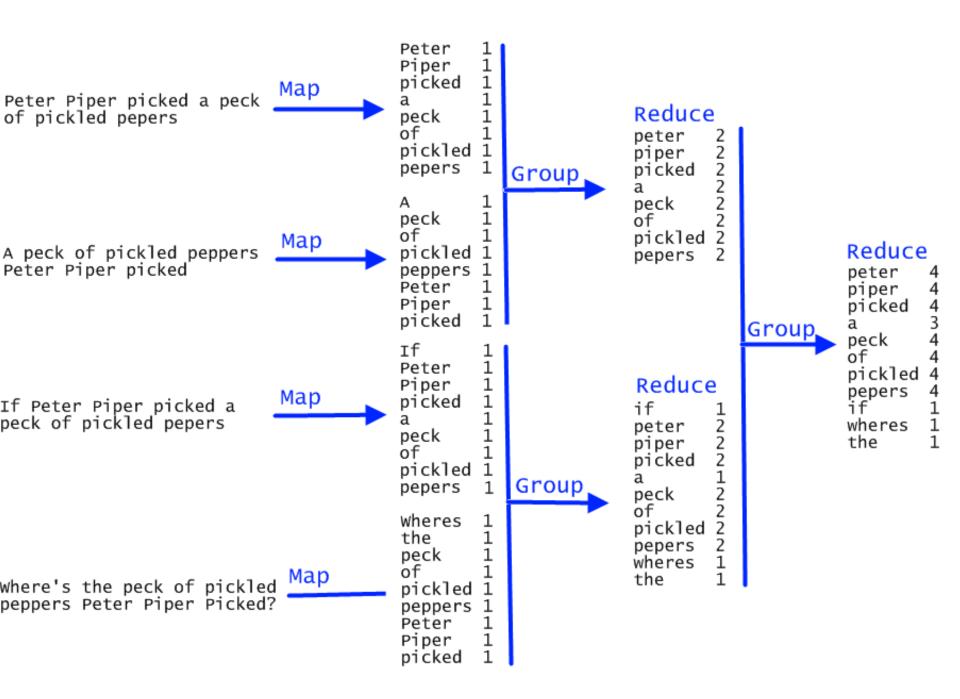
Do not over-engineer, it will fail anyway Do not lock-in

Access patterns

Dynamic queries
Index data
Map/Reduce
Key lookups

Map/Reduce

Created by Google
Process data using mappers and reducers
Can be distributed on any amount of machines
Popular to use with Hadoop



If you don't need secondaryindices anything will work

You will fail

- Distributed systems are tricky Databases are buggy... Foursquare, Tumblr, Twitter and more publicly failed Outage Data loss
- Consistency problem

Performance is not your goal*

Choosing

NoSQL vs RDBMS

NoSQL > SQL

Horizontal scalability
High write OR read throughput
Stores any data

NoSQL < SQL

No partial reads
No security
No relational model
Only stores data, no reporting, aggregating

Pick

- Distribution model
 - Dynamo like
 - Master-Master
 - Master-Slave
- Query model
 - Map/Reduce
 - Dynamic queries
- Disk structure
 - How database is persisted on a disk

Redis

In-memory database (needs to fit in memory*)
Eventual consistency in disk
Master-slave replication
Key-value, but also sets, lists and hashes
Supports transactions
Good for expiring and/or rapidly changing data

MongoDB

Master/Slave replication Sharding Dynamic queries • Using JavaScript expressions Update-in-place with atomic operations Can store files For anything MySQL would be used for, but schemaless is required Used to be unreliable on a single machine

CouchDB

Bi-directional replication. Master-master Versioning and conflict detection Always consistent Needs compacting, not good for rapid changing data Map/Reduce as query mechanism Real-time data updates feed (_changes) **Document** validation Best for offline systems. Great for content stores

Cassandra

Faster writes than reads
Query by column
Secondary indices
Map/reduce possible with Hadoop
Complex, Java system
Used to store a lot of data

HBase

Map/Reduce with Hadoop
Random access
Real-time read/write access

Neo4j

Graph database
Master-slave
Path finding
Optimized for reads
For complicated interconnected data

Database will fail

Database will fail

Measure

- Memory
- Disk I/O
- CPU utilization
- Don't try to make a database do things it wasn't designed for
- Create a non-relational model Denormalize

Thank you!

Keep in touch http://juokaz.com juozas@juokaz.com twitter: @juokaz